LaTeX3 architecture and current work in progress

Frank Mittelbach



Introducing new concepts and ideas ...

I presume this is one of several dozen bugs that would arise over the years if anyone were foolish enough to try allowing "_" in command names.

Leslie Lamport

A Timeline

- ▶ 1982 TeX2
 - 4 years later ...
- 1986 LaTeX 2.09
 - 4 years later ...
- ▶ 1990 TeX3
 - 4 years later ...
- 1994 LaTeX2e
 5 years later ...
- 1997 LuaTeX beta
 - 5 years later ...
- 2012 LaTeX3 beta ???

- 1991 expl3 (first attempt)
- 1992 LaTeX3 architecture and kernel

What happened with it

The 1992/93 kernel



Reasons for Failure

- Right Architecture (ideas) --- Wrong Time
 - Too radical
 - Too experimental
 - Too immature (and unexplained)
 - Far too slow and far too huge (when built on TeX)
- Burning Issues needed resolving first
 - "intermediate" version LaTeX2e was released

2.2.1991 pool size exceeded

- At the end of this message I attached the .log file for Frank's test file tparm4. This job crashes on 'pool size exceeded', for which I've been afraid since Frank sent his first proposal for the new kernel.
- The new font selection scheme, the new macronaming convention, the resource database, ... : they all eat truck-loads full of pool space!
- I *do* like the interfaces of the modules I just mentioned, but I think this project is definitely going in the wrong direction: it's nice but impractical!

Drivers (pains and objectives)

- No consistent design model
 - A few generic support commands, e.g., \@startsection
 - Limited flexibility, limited scope
- Most design changes required programming
- No (proper) management of logical or visual context
 - except for limited support of context for lists
 - Some hardwired context settings, e.g., footnotes in minipages



Academy Engraved LET: The quick brown fox jumped over the lazy dog. ALGERIAN CONDENSED LET: THE QUICK BROWN FOX JUMPED OVER THE LAZY DOG. Arriba Arriba LET: The quick brown fox jumped over the lazy dog. Avant Garde Mono ITCTT: The quick brown fox jumped over the lazy dog. PORTAGOITC TT: THE QUICK BROWN FOX JUMPED OVER THE LAZY DOG. Blackmoor LET: The quick brown fox jumped over the lazy dog. BancoITC TT-Heavy: The quick brown fox jumped over the lazy dog. BRAGANZASCITC TT. THE QUICK BROWN FOX JUMPED OVER THE LAZY DOG.





XML

Design Templates





Design Templates



Functional Principles

- Clear separation: UI, design, coding
 - Supports reuse and flexibility
- Logical and visual context dependencies are managed
 - Needed for high-quality results
- UI supports formatting adjustments
 Perhaps strongest point of LaTeX
- Comprehensive, orthogonal programming language
 - Now why would you need this?

Architecture overview



Architecture details



LDB – context dependencies

- Nesting and sequencing of structural elements in the document defines "context"
- Elements belong to one or more classes, e.g., "list" (generic), "itemize" (specific)
- Encountered elements update the context and applicable rules are carried out
- Notation:

<list itemize></list 	start of environment of class "list" end of environment of class "itemize"
<note></note>	completed environment of class "note"
!head	element of class "head"
*	loose nesting
-	tight nesting
!head <list< td=""><td>sequencing</td></list<>	sequencing

LDB – examples

Context	Explanation
!head <list< td=""><td>List immediately follows a heading</td></list<>	List immediately follows a heading
<list*<list< td=""><td>List nested within list</td></list*<list<>	List nested within list
<list*<itemize< td=""><td>An "itemize" nested within some list</td></list*<itemize<>	An "itemize" nested within some list
list> <itemize< td=""><td>An "itemize" starts immediately after a list has ended</td></itemize<>	An "itemize" starts immediately after a list has ended
<float*<caption>*<caption< td=""><td>Second "caption" environment within a float</td></caption<></float*<caption>	Second "caption" environment within a float



Summary

- Nothing in this architecture really requires TeX as a formatting engine.
- But ...
- With today's advances in the processing power of the underlying engine the ideas now appear to be feasible (in "x"TeX).



2011 Activities

- Big Bang (documentation and code cleanup)
 - much more consistent documentation
 - clarifying which functions are expandable or not
 - restructuring code into I3kernel, I3packages, I3experimental and I3trial
- significant speed improvements in the kernel
 - faster \prg_return_...: conditional code, faster seq and prop
 - by a factor at least 3 on sample documents (e.g., siunitx)
- expl3 now mostly stable
 - for those parts that have been moved to I3kernel
- GitHub mirror
- work on stand-alone kernel

2011 Activities (cont.)

- modules I3str and I3regex currently written
 - possible extensions to code high-lighting
- module I3fp being reimplemented
 - fast expandable IEEE-854 compliant decimal floating point arithmetic and expression parsing
- module xcoffins / I3coffins
- module xgalley
- initial work on font support (xfss)
 - first task converting the highly optimized NFSS to less optimal but more readable code
- reinitiate work on LDB

Outlook

- Properly integrate template and LDB
- Define a mechanism to overwrite template instance values on document level
- Define standard environment management
- Finish galley mechanism
- Rework output routine concepts

Introducing new concepts and ideas ...

There is nothing more difficult to take in hand, more perilous to conduct or more uncertain in its success than to take the lead in the introduction of a new order of things.

Machiavelli





I≱T_EX3 Programmers Guide Frank Mittelbach

93/09/30



Questions?





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